



Aurora Sportsmen's Club Sporting Clays Course Information 2024

In case of emergency, dial 911. White mailboxes with red crosses posted around the course contain emergency equipment. They do not contain minor first aid bandages or supplies. The privy/outhouse is equipped with a first aid kit and fire extinguisher. We do not offer ammunition, safety equipment, golf carts or firearm rentals. Shooters furnish their own eye/ear protection, firearms, snacks/drinks, carts and ammo. There are no comfort stations along the course, which is approximately one mile in a loop from and returning to the parking area. Persons who are eligible for handicapped vehicle plates may drive the course only when doing so will not damage the paths.

We have a card reader system to activate clay launchers. Shooters will need to visit our Shotgun Building to obtain game cards in advance of shooting the course. Club waiver forms and scoresheets may be obtained at the Shotgun Building. *Directions to the Shotgun Sports Area Building: from Hwy 30 in Waterman, drive south on Elm St. about 1 mile. Turn west onto Rueff Rd and drive about ½ mile, then turn north into the Shotgun Sports gate.*

SAFETY AND RULES

1. Always point your muzzle in a safe direction. Keep your finger out of the trigger guard until you are in a shooting position and ready to shoot. Respect all firearms as though loaded.
2. All shotguns must remain unloaded until shooter is inside a shooting frame. All shooting must be from inside the frame on a designated shooting position. Frames may not be moved.
3. When not in a shooting frame, muzzles must point straight up on semi auto and pump guns; and action must be open and visible. Muzzle down in a cart is allowed. Muzzle down field carry is not allowed.
4. When not in shooting frame, hinged guns must be broken open except in cart or rack. Carry them broken open with muzzles pointing forward and down.
5. Maximum of two shells may be loaded in a shotgun at a time, regardless of the gun's capacity.
6. Eye and ear protection are mandatory for everyone, including observers.
7. Only target loads are permitted, shot sizes 7 ½, 8 or 9 in lead or equivalent steel shot not larger than #6.
8. Negligent discharge or unsafe behavior will result in immediate disqualification from the course.
9. If there is a machine malfunction, do not attempt troubleshooting or reloading clays. Contact Dean Diddell at shotgun@aurorasc.org or report it to the staff on site.
10. Do not harass or shoot at wildlife.
11. Dogs must remain leashed when on the course.

HOW TO PLAY THE COURSE

1. There are fifteen stations. Each station has at least two shooting frames. Diagrams of the clays' flight directions are posted on the frames. Menus with suggested targets presentations are posted on the frames.
2. Choose your level of play with the corresponding shooting frames: B= Beginner, I = Intermediate, A = Advanced. You may shoot any combination of levels. You may choose to follow the menu or not.
3. Only one person per shooting frame may shoot at a time.
4. Wireless clay launchers are in protective holders (mailboxes) on each station. There is a mailbox/launcher at only one of the frames at each station. Replace launchers in their protective boxes when you are finished shooting the station.
5. You must insert your game card to activate the launchers.
6. Pick up empty hulls and place them in the buckets provided at each station or take empty hulls with you.
7. You may choose to throw fewer or more than the prescribed 100 clays on the course. You may shoot at as few or as many stations as you wish.
8. Please allow other shooters who are moving through the course faster than you are to "shoot through."